

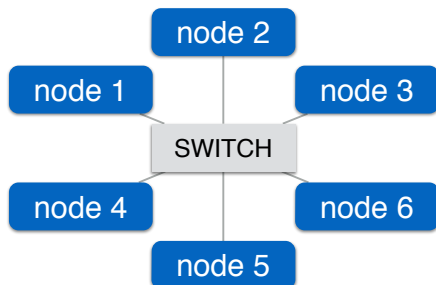
# Accelerating Analytical Workloads

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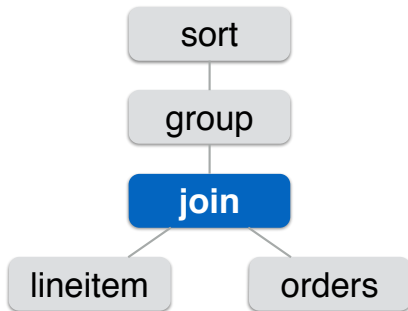
April 15, 2014

- **Big Data** usually means data is distributed
- **Scale out** to process very large inputs
- but for analytics data has to be **combined** and **aggregated**
- typically map/reduce-based, Hadoop/Hive etc.
- data is copied to processing nodes for aggregations
- not very smart, dominated by network traffic
- smart data movement can speed up processing significantly



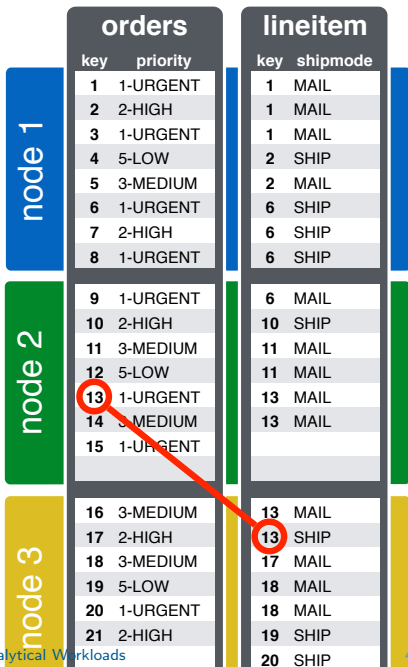
# Running Example (1)

- Focus on **analytical** query processing in this talk
- TPC-H query 12 used as **running example**
- Runtime dominated by **join** orders  $\times$  lineitem
- Example from well-known benchmark, but applicable for all distributed joins

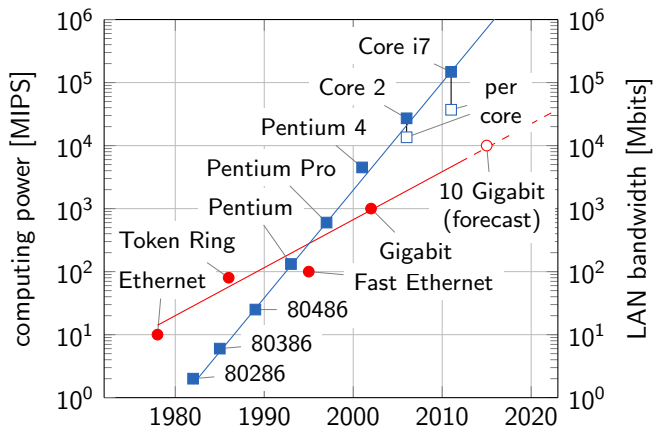


# Running Example (2)

- Relations are **equally** distributed across nodes
- We make **no** assumptions on the data distribution
- Thus, tuples may join with tuples on **remote** nodes
- **Communication** over the network required

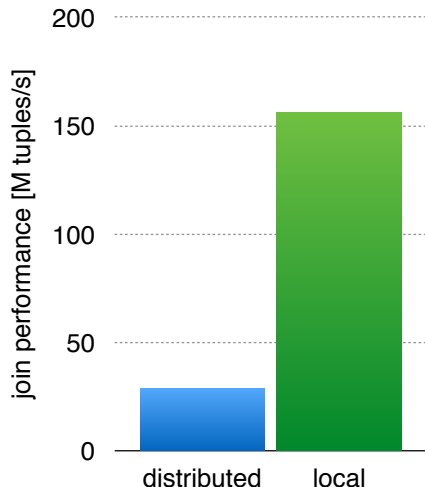


node 1		orders		lineitem	
	key	priority	key	shipmode	
	1	1-URGENT	1	MAIL	
	2	2-HIGH	1	MAIL	
	3	1-URGENT	1	MAIL	
	4	5-LOW	2	SHIP	
	5	3-MEDIUM	2	MAIL	
	6	1-URGENT	6	SHIP	
	7	2-HIGH	6	SHIP	
	8	1-URGENT	6	SHIP	
node 2		orders		lineitem	
	9	1-URGENT	9	MAIL	
	10	2-HIGH	10	SHIP	
	11	3-MEDIUM	11	MAIL	
	12	5-LOW	11	MAIL	
	13	1-URGENT	13	MAIL	
	14	3-MEDIUM	13	MAIL	
	15	1-URGENT			
node 3		orders		lineitem	
	16	3-MEDIUM	16	MAIL	
	17	2-HIGH	17	SHIP	
	18	3-MEDIUM	17	MAIL	
	19	5-LOW	18	MAIL	
	20	1-URGENT	18	MAIL	
	21	2-HIGH	19	SHIP	
			20	SHIP	



**CPU speed** has grown much faster than **network bandwidth**

- **Single node:** Performance is bound algorithmically
- **Cluster:** Network is bottleneck for query processing
- Investing time and effort in decreasing network traffic pays off
- **Goal:** Increase local processing to close the performance gap



## 1. **Open Shop Scheduling**

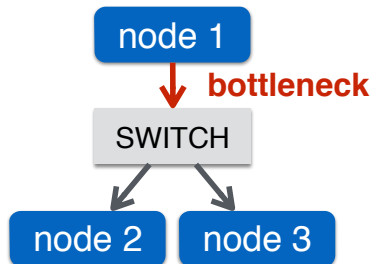
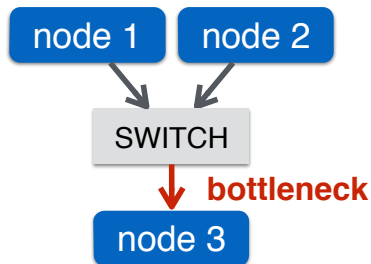
Efficient network communication

## 2. **Optimal Partition Assignment**

Increase local processing

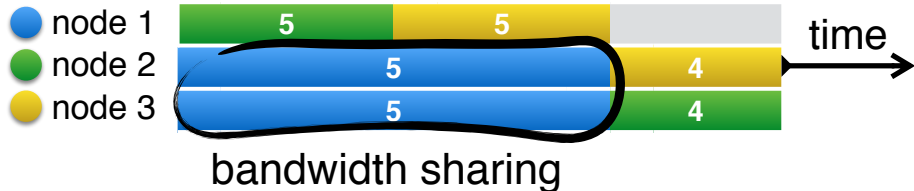
## 3. **Selective Broadcast**

Handle value skew



- Simultaneous use of a single link creates a **bottleneck**
- **Reduces bandwidth** by at least a factor of **2**

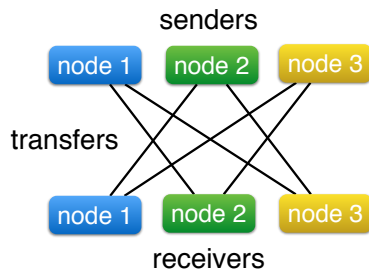




- Node 2 and 3 send to node 1 **at the same time**
- Bandwidth sharing increases **network duration** significantly

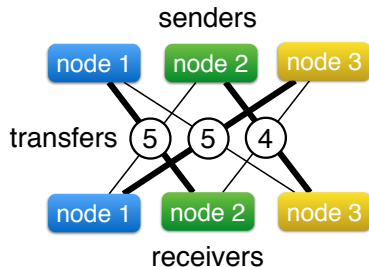
Avoiding bandwidth sharing translates to **open shop scheduling**:

- A **sender** has one **transfer** per **receiver**
- A receiver should receive at most **one** transfer at a time
- A sender should send at most **one** transfer at a time



Compute optimal schedule:

- **Edge weights** represent total transfer duration
- Scheduler repeatedly finds **perfect matchings**
- Each matching specifies one communication **phase**
- Transfers in a phase will **never** share bandwidth

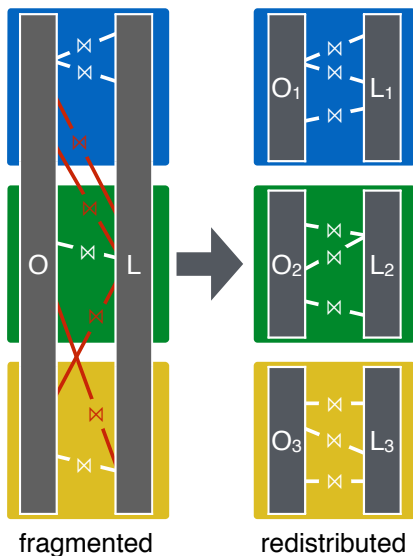




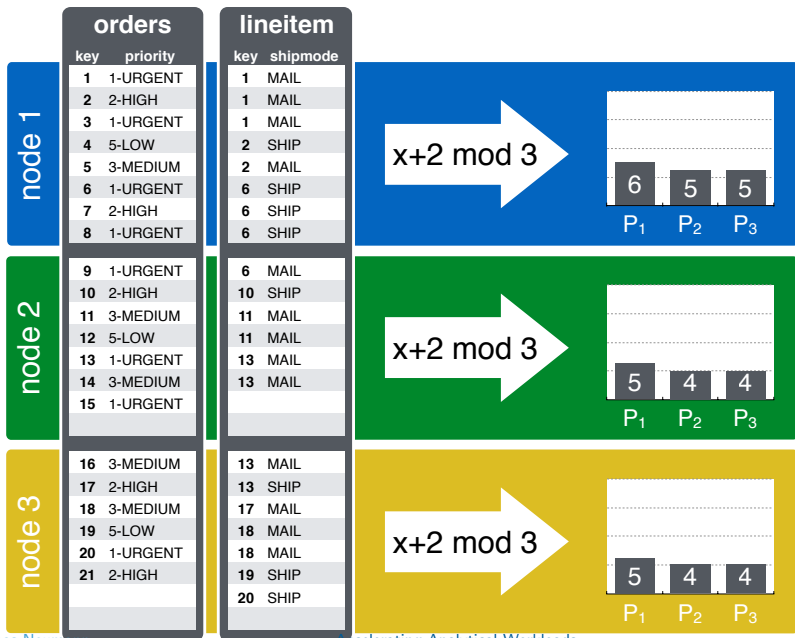
- Open shop schedule achieves minimal **network duration**
- Schedule duration determined by **maximum straggler**

# Distributed Join

- Tuples may join with tuples on **remote nodes**
- Repartition and redistribute **both relations** for local join
- Tuples will join only with the **corresponding partition**
- Using hash, range, radix, or other **partitioning** scheme
- **In any case:** Decide how to **assign** partitions to nodes



# Running Example: Hash Partitioning

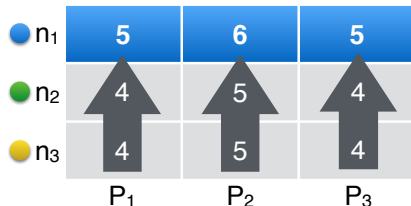


# Assign Partitions to Nodes (1)

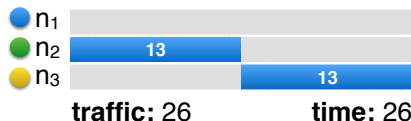
## Option 1: Minimize network traffic

- Assign partition to node that owns its **largest part**
- Only the **small fragments** of a partition sent over the network
- Schedule with minimal network traffic may have **high duration**

### hash partitioning ( $x \bmod 3$ )



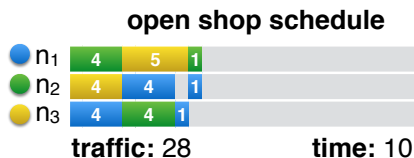
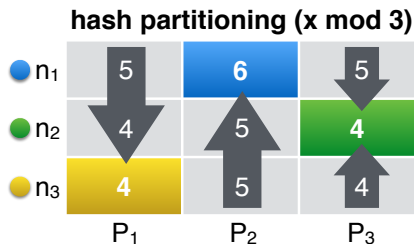
### open shop schedule



# Assign Partitions to Nodes (2)

## Option 2: Minimize response time:

- **Query response time** is time from request to result
- Query response time dominated by **network duration**
- To minimize network duration, minimize **maximum straggler**





- Formalized as mixed-integer **linear program**
- Shown to be **NP-hard** in worst case
- But in practice **fast enough** using CPLEX or Gurobi (< 0.5 % overhead for 32 nodes, 200 M tuples each)
- Partition assignment can optimize **any partitioning**

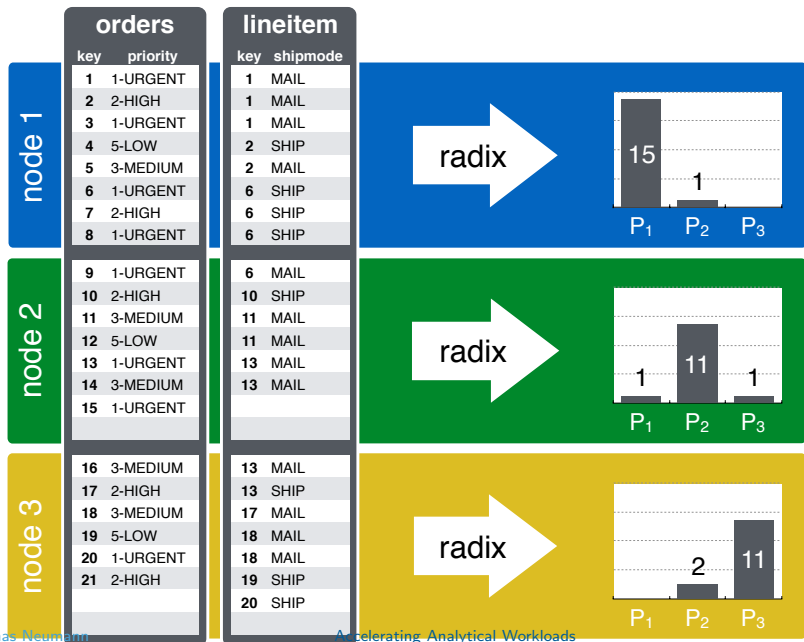
**minimize  $w$ , subject to**

$$w \geq \sum_{j=0}^{p-1} h_{ij}(1 - x_{ij}) \quad 0 \leq i < n$$

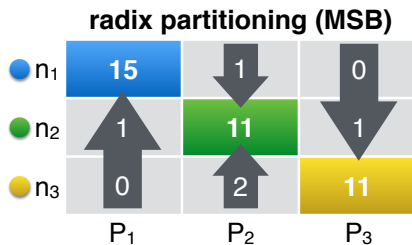
$$w \geq \sum_{j=0}^{p-1} \left( x_{ij} \sum_{k=0, i \neq k}^{n-1} h_{kj} \right) \quad 0 \leq i < n$$

$$1 = \sum_{i=0}^{n-1} x_{ij} \quad 0 \leq j < p$$

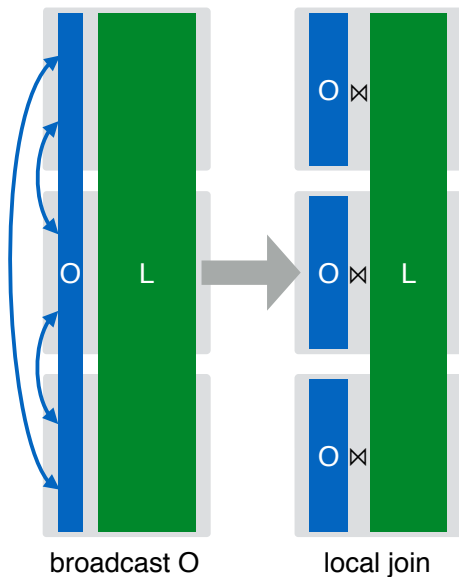
# Running Example: Locality



- Running example exhibits **time-of-creation** clustering
- **Radix repartitioning** on most significant bits retains locality
- Partition assignment can **exploit locality**
- Significantly reduces **query response time**



- **Alternative** to data repartitioning
- **Replicate** the smaller relation between all nodes
- Larger relation **remains fragmented** across nodes

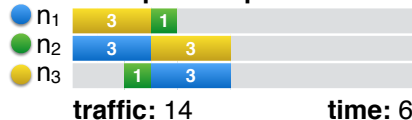


- Decide **per partition** whether to assign or broadcast
- **Broadcast** orders for  $P_2$ , let line items remain fragmented
- **Assign** the other partitions taking locality into account
- Improves performance for high **skew** and many **duplicates**

## hash partitioning (mod 3)

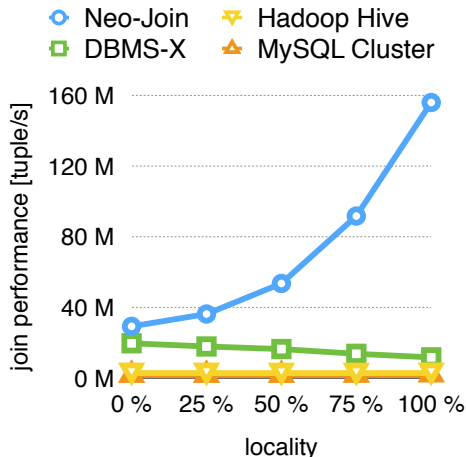


## open shop schedule



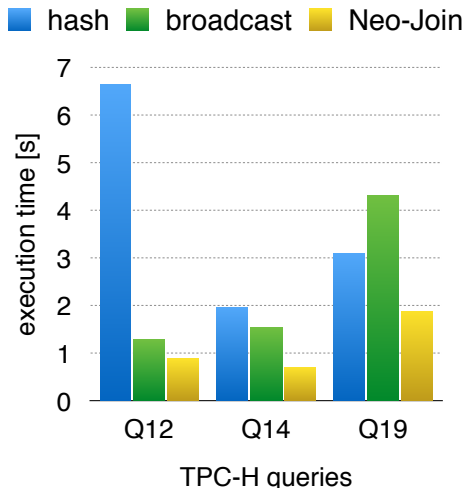
- Cluster of 4 nodes
- Core i7, 4 cores, 3.4 GHz, 32 GB RAM
- Gigabit Ethernet
- Tuples consist of 64 bit key, 64 bit payload

- Vary **locality** from **0 %** (uniform distribution) to **100 %** (range partitioning)
- Neo-Join improves **join performance** from 29 M to 156 M tuples/s ( $> 500 \%$ )
- 3 nodes, 600 M tuples



# TPC-H Results (scale factor 100)

- Results for three selected **TPC-H** queries
- **Broadcast** outperforms **hash** for large relation size differences
- Neo-Join always performs better due to **selective broadcast** and **locality**
- 4 nodes, ca. 100GB data





Network-aware joining is only one ingredient

- All **Query Processing** steps are important
  - parallel, network aware, maximize locality [PVDB12]
  - group by, sort, cube, ... [DEBUL14, SIGMOD13, PVLDB11]
  - also: smart loading/parsing [PVLDB13]
- **Query Optimization** has a huge impact
  - Reformulate the query into a more efficient form [EDBT14, ICDE12]
  - Involves algebraic optimization, exploiting statistics, etc. [ICDE11]
  - Can improve runtimes by orders of magnitude!

Result is much faster than a naive map/reduce approach.

Analyzing Big Data is challenging

- very large volume, distributed
- many operations require joining data
- network is a bottleneck

We can use optimization techniques to speed up the analysis

- maximize bandwidth
- exploit data characteristics (locality, skew, etc.)
- smart scheduling of operations

Improves over commonly used approaches like Hive by order of magnitudes.